

ADDENDUM

Important

Because of the amount of memory The Pawn uses, you may experience some difficulty in running it with TOS in RAM. To overcome this do *one* of the following (NB — It is always advisable to make a back-up of your disc before you rename or alter it in any way):

- a) Delete all files from TOS disc except TOS.IMG. This disc may now be kept specifically for loading games.
- b) Rename files DESK 1.ACC to DESK 1.FOO and DESK 2.ACC to DESK 2.BAR.
- c) Rename any files with the suffix ACC so that it has an alternative 3-letter suffix (eg FOO).

When you have done one of these, reboot the modified disk loading TOS.IMG as normal, and load The Pawn. Once the title page has loaded you may begin the game by pressing any key.

Furthermore, if you discover that the control characters do not function correctly during line-editing with TOS, you may use Delete and Backspace as a substitute. This is, of course, until you install your ROM's.

Adjustments For Fine-tuning

You may enter the following instructions at any part of the game to modify the screen presentation to your particular liking.

'Textsize' — If you bought a 520STM and experience difficulties with your character set, type 'Textsize' and the typeface will assume a 53 column mode.

'Contrast' — This produces the maximum contrast for players with monochrome televisions.

'Foreground nnn' — nnn corresponds to colour tints of Red, Green and Blue respectively that you may display the text in. 555 (light grey) is a safe medium, but experiment for yourself to find a more suitable option.

'Background nnn' — As above, except referring to Background colour.

'Scroll nnn' — As above, except referring to the colour of the scrolls and the mouse-cursor.

'More' — When there are too many lines of text to display on screen at once this will cause the message 'more' to appear at the bottom right of the screen. Pressing any key will reveal the text.